

**0x705**

|                    |               |                    |               |
|--------------------|---------------|--------------------|---------------|
| <b>NAME:</b> 0x705 |               |                    |               |
| <b>PLAYER:</b>     |               |                    |               |
| METATYPE:          | Human         | AGE:               |               |
| SEX:               |               | HEIGHT:            | 5'8"          |
| HAIR:              |               | WEIGHT:            | 165           |
| STREET CRED:       | 0             | EYES:              |               |
|                    |               | SKIN:              |               |
|                    |               | PUBLIC AWARENESS:  | 0             |
| COMPOSURE:         | 9             | NOTORIETY:         | 2             |
|                    |               | JUDGE INTENTIONS:  | 11            |
| LIFT/CARRY:        | 4             | MEMORY:            | 8             |
|                    |               | LIFT/CARRY WEIGHT: | 30 kg / 20 kg |
| MOVEMENT:          | 6/12 (2m/hit) | PRIMARY ARM:       | Right         |
|                    |               | SWIM:              | 2.5 (1m/hit)  |
| NUYEN:             | -279,250¥     | KARMA:             | 14            |
|                    |               | CAREER KARMA:      | 0             |

| PHYSICAL ATTRIBUTES | MENTAL ATTRIBUTES | SPECIAL ATTRIBUTES   | INITIATIVE                                                       |
|---------------------|-------------------|----------------------|------------------------------------------------------------------|
| BODY: 2             | CHARISMA: 6       | EDGE: 5              | INITIATIVE: 7 +1D6                                               |
| AGILITY: 3          | INTUITION: 5      | CURRENT EDGE POINTS: |                                                                  |
| REACTION: 2         | LOGIC: 5          | ESSENCE: 5.30        | RIGGER INITIATIVE: 7 +1D6                                        |
| STRENGTH: 2         | WILLPOWER: 3      |                      | MATRIX AR: 7 +1D6<br>MATRIX COLD: 10 +3D6<br>MATRIX HOT: 10 +4D6 |



|                          |                                                                                |                                                                     |                        |
|--------------------------|--------------------------------------------------------------------------------|---------------------------------------------------------------------|------------------------|
| <b>PHYSICAL LIMIT: 3</b> | <b>MENTAL LIMIT: 6</b><br>Vision Enhancement: +3, Only for Perception (Visual) | <b>SOCIAL LIMIT: 8</b><br>Zoé: Executive Suite: +1, Must be visible | <b>ASTRAL LIMIT: 8</b> |
|--------------------------|--------------------------------------------------------------------------------|---------------------------------------------------------------------|------------------------|

| Active Skills             |     |      | Active Skills            |     |      | Knowledge Skills              |     |      |
|---------------------------|-----|------|--------------------------|-----|------|-------------------------------|-----|------|
| Skill                     | RTG | Pool | Skill                    | RTG | Pool | Skill                         | RTG | Pool |
| Aeronautics Mechanic* LOG | 1   | 6    | Industrial Mechanic* LOG | 1   | 6    | Cantonese INT                 | 1   | 6    |
| Animal Handling CHA       | 0   | 5    | Instruction CHA          | 0   | 5    | Japanese INT                  | 1   | 6    |
| Archery AGI               | 0   | 2    | Intimidation CHA         | 6   | 12   | Mandarin INT                  | 1   | 6    |
| Armorer LOG               | 0   | 4    | Leadership* CHA          | 2   | 8    | Area Knowledge: 6th World INT | 1   | 6    |
| Automatics AGI            | 2   | 5    | Locksmith AGI            | 1   | 4    | Biology LOG                   | 1   | 6    |
| Automotive Mechanic* LOG  | 1   | 6    | Longarms AGI             | 0   | 2    | Business LOG                  | 5   | 10   |
| Biotechnology* LOG        | 2   | 7    | Medicine* LOG            | 2   | 7    | Engineering LOG               | 1   | 6    |
| Blades AGI                | 0   | 2    | Nautical Mechanic* LOG   | 1   | 6    | Metahumans LOG                | 2   | 7    |
| Chemistry LOG             | 1   | 6    | Navigation INT           | 0   | 4    | Security Companies LOG        | 3   | 8    |
| Clubs AGI                 | 0   | 2    | Negotiation* CHA         | 2   | 8    | Triads INT                    | 2   | 7    |
| Computer* LOG             | 2   | 7    | Perception INT           | 2   | 7    | Yakuza INT                    | 2   | 7    |
| Con CHA                   | 7   | 13   | Performance CHA          | 0   | 5    |                               |     |      |
| Cybercombat* LOG          | 3   | 8    | Pilot Ground Craft REA   | 4   | 6    |                               |     |      |
| Cybertechnology* LOG      | 2   | 7    | Pilot Watercraft REA     | 0   | 1    |                               |     |      |
| Demolitions LOG           | 0   | 4    | Pistols AGI              | 5   | 8    |                               |     |      |
| Disguise INT              | 5   | 10   | Running STR              | 0   | 1    |                               |     |      |
| Diving BOD                | 0   | 1    | Sneaking AGI             | 4   | 7    |                               |     |      |
| Electronic Warfare* LOG   | 3   | 8    | Software* LOG            | 2   | 7    |                               |     |      |
| Escape Artist AGI         | 0   | 2    | Survival WIL             | 0   | 2    |                               |     |      |
| Etiquette* CHA            | 2   | 8    | Swimming STR             | 0   | 1    |                               |     |      |
| First Aid* LOG            | 2   | 7    | Throwing Weapons AGI     | 0   | 2    |                               |     |      |
| Forgery LOG               | 0   | 4    | Tracking INT             | 0   | 4    |                               |     |      |
| Free-Fall BOD             | 0   | 1    | Unarmed Combat AGI       | 0   | 2    |                               |     |      |
| Gunnery AGI               | 0   | 2    |                          |     |      |                               |     |      |
| Gymnastics AGI            | 0   | 2    |                          |     |      |                               |     |      |
| Hacking* LOG              | 3   | 8    |                          |     |      |                               |     |      |
| Hardware* LOG             | 2   | 7    |                          |     |      |                               |     |      |
| Heavy Weapons AGI         | 0   | 2    |                          |     |      |                               |     |      |
| Impersonation CHA         | 9   | 15   |                          |     |      |                               |     |      |

| QUALITY                      |        |
|------------------------------|--------|
| Analytical Mind              | SR5 72 |
| Codeslinger: Hack on the Fly | SR5 72 |
| Distinctive Style            | SR5 80 |
| Exceptional Attribute: CHA   | SR5 72 |
| Incompetent: Sorcery         | SR5 81 |
| Uneducated                   | SR5 87 |

Natural Recovery Pool (1 hour): 5

914553

## Cybereyes Basic System 3

**Zoé: Executive Suite**

## AMMO

## REACH

**QTY**

## REACH

**QTY**

## REACH

| DEVICE                                                                                                                                                                                                                                                                                   | CATEGORY   | RATING | ATTACK | SLEAZE | DATA PROC. | FIREWALL |         |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------|--------|--------|--------|------------|----------|---------|
| Hermes Ikon                                                                                                                                                                                                                                                                              | Commlinks  | 5      | 0      | 0      | 5          | 5        | SR5 438 |
| Commlink Functionality with Camera, Micro, Chip Player, Credstick Reader, Earbuds, GPS Guidance System, Micro Trid-Projector, Music Player, Persona Firmware, RFID Tag Scanner, Shock- and Water-Resistant Case, Touchscreen Display;                                                    |            |        |        |        |            |          |         |
| Xiao MPG-1                                                                                                                                                                                                                                                                               | Cyberdecks | 4      | 8      | 5      | 4          | 3        | DT 64   |
| Commlink Functionality with Camera, Micro, Chip Player, Credstick Reader, Earbuds, GPS Guidance System, Micro Trid-Projector, Music Player, Persona Firmware, RFID Tag Scanner, Shock- and Water-Resistant Case, Touchscreen Display; Sim Module, Hot, Universal Connector Cord (Meter); |            |        |        |        |            |          |         |

| CONTACT     | LOCATION | ARCHETYPE        | CONNECTION | LOYALTY |
|-------------|----------|------------------|------------|---------|
| Freud       |          | ID Manufacturer  | 2          | 2       |
| Green Eyes  |          | Infobroker       | 1          | 3       |
| Simmons     |          | Fence            | 2          | 3       |
| Skippy      |          | Political Intern | 3          | 2       |
| The Colonel |          | Fixer            | 5          | 1       |

| Description                                                                                                                                  |
|----------------------------------------------------------------------------------------------------------------------------------------------|
| Face / decker, very clever, knows things not many others do, has the gear and understanding to disguise himself as anybody....within reason. |