

EARTHDAWN

PLAYER: _____

CHARACTER NAME: _____

DISCIPLINE: Warrior

RACE: Dwarf

AGE: _____ HAIR: _____ EYES: _____

HEIGHT: _____ WEIGHT: _____ SEX: _____

DAMAGE

DEATH RATING: 112 CURRENT

WOUND THRESHOLD: 11 WOUNDS

UNCONSCIOUS RATING: 88 **Blood Magic**

RECOVERY TESTS: 3 RECOVERY DICE d12

ATTRIBUTES

	VALUE	STEP	DICE
DEX:	(19)	<u>8</u>	<u>2d6</u>
STR:	(22)	<u>9</u>	<u>d8 + d6</u>
TOU:	(17)	<u>7</u>	<u>d12</u>
PER:	(13)	<u>6</u>	<u>d10</u>
WILL:	(10)	<u>5</u>	<u>d8</u>
CHA:	(4)	<u>4</u>	<u>d6</u>

CHARACTERISTICS

DEFENSE

PHYSICAL	SPELL	SOCIAL
<u>10</u>	<u>7</u>	<u>5</u>

ARMOR

PHYSICAL	MYSTIC
<u>0</u>	<u>0</u>

INITIATIVE:

DEX. STEP 8

ARMOR MOD.

FINAL STEP 8 / 2d6

MOVEMENT:

FULL: 90

COMBAT: 45

STRENGTH:

CARRY: 330

LIFT: 860

Weapons:

Name: _____ Step + STR: _____

Talents

	TALENT RANK	ATR. STEP	TALENT STEP	A:	K:	D:	strn
Karma Ritual	10						
Avoid Blow	8	8	16	☐	☐	☐	d20+d8
Melee Weapons	8	8	16	☐	☐	☐	d20+d8
Unarmed Combat	8	8	16	☐	☐	☐	d20+d8
Wood Skin	8	7	15	☐	☐	☐	d20+d6
Anticipate Blow	8	6	14	☐	☐	☐	d20+d4
Wound Balance	8	8	16	☐	☐	☐	d20+d8
Thread weaving [war weaving]	8	6	14	☐	☐	☐	d20+d4
Temper Self	8	7	15	☐	☐	☐	d20+d6
Life Check	8	7	15	☐	☐	☐	d20+d6
Crushing Blow	8	8	16	☐	☐	☐	d20+d8
Second Attack	8	8	16	☐	☐	☐	d20+d8
Durability (9/7)	8		8	☐	☐	☐	2d6
Parry	5	8	13	☐	☐	☐	d12+d10
Missile Weapons	4	8	12	☐	☐	☐	2d10
Lion Heart	3	4	7	☐	☐	☐	d12
Second Weapon	2	8	10	☐	☐	☐	d10+d6
Disarm	2	8	10	☐	☐	☐	d10+d6

LEGEND POINTS

UNSPENT _____

BASE _____

TOTAL _____

RATING: _____

KARMA

CURRENT

MAXIMUM 25

COST 4

ACTION DIE D6