

EARTHDAWN

PLAYER: _____

CHARACTER NAME: _____

DISCIPLINE: _____

Cavalryman

RACE: _____

Ork

AGE: _____

HAIR: _____

EYES: _____

HEIGHT: _____

WEIGHT: _____

SEX: _____

DAMAGE

DEATH RATING: _____

91

CURRENT

WOUND THRESHOLD: _____

9

WOUNDS

UNCONSCIOUS RATING: _____

75

Blood Magic

RECOVERY TESTS: _____

2

RECOVERY DICE

d10

ATTRIBUTES

VALUE

STEP

DICE

DEX: (19)

8

2d6

STR: (13)

6

d10

TOU: (13)

6

d10

PER: (13)

6

d10

WILL: (9)

4

d6

CHA: (8)

8

2d6

CHARACTERISTICS

DEFENSE

PHYSICAL

SPELL

SOCIAL

ARMOR

PHYSICAL

MYSTIC

10

7

10

0

0

INITIATIVE:

DEX. STEP

8

ARMOR MOD.

FINAL STEP

8 / 2d6

MOVEMENT:

FULL:

90

COMBAT:

45

STRENGTH:

CARRY:

110

LIFT:

210

Weapons:

Name:

Step + STR:

Talents

TALENT
RANK

ATR.
STEP

TALENT
STEP

A: K: D: strn

Karma Ritual

10

Melee Weapons

8

8

16

☐

☐

☐

d20+d8

Trick Riding

8

8

16

☐

☐

☐

d20+d8

Animal Bond,

8

8

16

☐

☐

☐

d20+d8

Charge,

3

6

9

☐

☐

☐

d8 + d6

Empathic Command

8

8

16

☐

☐

☐

d20+d8

Sure Mount

8

6

14

☐

☐

☐

d20 + d4

Thread Weaving (Rider Weaving)

8

6

14

☐

☐

☐

d20 + d4

Wheeling Attack

8

8

16

☐

☐

☐

d20+d8

Armor Mount

8

4

12

☐

☐

☐

2d10

Wheeling Defense

8

8

8

☐

☐

☐

2d6

Double-Charge

8

8

16

☐

☐

☐

d20+d8

Durability (7/6)

8

8

8

☐

☐

☐

2d6

First Impression

5

8

13

☐

☐

☐

d12 + d10

Tracking

4

6

10

☐

☐

☐

d10 + d6

Heartening Laugh

3

8

11

☐

☐

☐

d10 + d8

Leadership

2

8

10

☐

☐

☐

d10 + d6

0

4

4

☐

☐

☐

d6

LEGEND POINTS

UNSPENT

BASE

TOTAL

RATING:

KARMA

CURRENT

MAXIMUM

COST

ACTION DIE

0

40

5

D8