

EARTHDAWN

PLAYER: _____

CHARACTER NAME: _____

DAMAGE			
DEATH RATING:	<u>79</u>	CURRENT	<u> </u>
WOUND THRESHOLD:	<u>8</u>	WOUNDS	<u> </u>
UNCONSCIOUS RATING:	<u>62</u>	Blood Magic	<u> </u>
RECOVERY TESTS:	<u>2</u>	RECOVERY DICE	<u>d8</u>

DISCIPLINE:	<u>Archer</u>		
RACE:	<u>Elf</u>		
AGE:	HAIR:	EYES:	
HEIGHT:	WEIGHT:	SEX:	

ATTRIBUTES			
	VALUE	STEP	DICE
DEX:	(19)	<u>8</u>	<u>2d6</u>
STR:	(19)	<u>8</u>	<u>2d6</u>
TOU:	(10)	<u>5</u>	<u>d8</u>
PER:	(13)	<u>6</u>	<u>d10</u>
WILL:	(14)	<u>6</u>	<u>d10</u>
CHA:	(6)	<u>6</u>	<u>d10</u>

CHARACTERISTICS				
DEFENSE			ARMOR	
PHYSICAL	SPELL	SOCIAL	PHYSICAL	MYSTIC
<u>10</u>	<u>7</u>	<u>8</u>	<u>0</u>	<u>2</u>
INITIATIVE:			MOVEMENT:	FULL: 110
DEX. STEP <u>8</u>			COMBAT: 55	
ARMOR MOD. <u> </u>			STRENGTH:	CARRY: 230
FINAL STEP <u>8 / 2d6</u>			LIFT: 540	

Weapons:	
Name:	<u>Step + STR:</u>

LEGEND POINTS	
UNSPENT	<u> </u>
BASE	<u> </u>
TOTAL	<u> </u>
RATING:	<u> </u>

KARMA	
CURRENT	<u> </u>
MAXIMUM	<u>25</u>
COST	<u>4</u>
ACTION DIE	<u>D6</u>

Talents		TALENT RANK	ATR. STEP	TALENT STEP	A:	K:	D:	strn
Karma Ritual		10						
Avoid Blow		7	8	15	☐	☐	☐	d20 + d6
Silent Walk		6	8	14	☐	☐	☐	d20 + d4
Tracking		5	6	11	☐	☐	☐	d10 + d8
Missile Weapons		4	8	12	☐	☐	☐	2d10
Mystic Aim		8	6	14	☐	☐	☐	d20 + d4
Throwing Weapons		8	8	16	☐	☐	☐	d20+d8
True Shot		8	8	16	☐	☐	☐	d20+d8
Detect Weapon		8	6	14	☐	☐	☐	d20 + d4
Direction Arrow		8	6	14	☐	☐	☐	d20 + d4
Durability (6/5)		8		8	☐	☐	☐	2d6
Anticipate Blow		8	6	14	☐	☐	☐	d20 + d4
Thread Weaving		8	6	14	☐	☐	☐	d20 + d4
Stopping Aim		8	6	14	☐	☐	☐	d20 + d4
Bank Shot		8	8	16	☐	☐	☐	d20+d8
Impressive Shot		8	8	16	☐	☐	☐	d20+d8
Second Shot		8	8	16	☐	☐	☐	d20+d8